

The Girl Scout Bronze Award



You must complete the Bronze Award Report form found on our website, at www.hergirlscouts.org in order to receive an Official Bronze Award certificate and proper authorization to purchase the Bronze Award pin.

GSEM Bronze Award Contact:
bronzeward@girlscoutseasternmass.org

*You must submit the report form no later than September 30th after the completion of 5th grade.

STEP 6
Evaluate the project as a team!
Each girl will need to fill out her own final report!

STEPS 5 and 6
Make a Plan and Do It!

- Do a 20 hour project. Planning hour can be counted towards the 20 hours.
- Complete "Make a Plan" worksheet, to be submitted with final report. (See Girl Guide on the website).
- Keep records of what you did for your project using pictures, journals or short videos. Please submit at least one picture.

STEP 4 – Choose Your Take Action Bronze Award Project

After you have finished observing and exploring your community talk about what you saw that needed to be done in the community.

- As a team decide what you all would like to do as a project.

STEP 2
Build Your Team

- Going for the Girl Scout Bronze Award is a team experience. Decide as a group what you care about.
- It is okay if you have a couple of small groups working on a different Bronze Award Projects.

STEP 3
Explore your Community

- Explore the communities around you and observe and talk to people in that community about what is needed to improve the community. This will help your team to generate possible ideas for your take action project. Don't forget to complete the Project Idea Chart! (See Girl Guide).

STEP 1
The Journey

- Complete a *Junior Girl Scout Journey and the Take Action project.*
- Agent of Change (It's your World, Change it!)
- Get Moving! (It's your Planet, Love it!) or
- Amuse (It's your Story, Tell it!)

- The first four steps must be completed before the Girl Scout Bronze Award project is undertaken.
- A Bronze Award project may not raise money for another organization, cause or individual.